

GAME BOY ADVANCE

AGB-BUEE-USA

DANNY  
PHANTOM  
The ULTIMATE  
ENEMY



INSTRUCTION BOOKLET

THQ



**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**  
**Altered vision**

**Eye or muscle twitching**  
**Involuntary movements**

**Loss of awareness**  
**Disorientation**

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.



## **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

## **WARNING - Battery Leakage**

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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Rev-D (L)



A stylized, angular illustration of a robot's head in shades of teal and black. The robot has a red visor at the top with a white 'H' on it. The background is dark green with some mechanical details like bolts and a control panel on the right side with 'ON' and 'OFF' labels and colored buttons.

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# SET UP

1. Turn OFF the power switch on your Nintendo® Game Boy® Advance. Never insert or remove a Game Pak when the power is on.
2. Insert the Game Pak of *Danny Phantom: The Ultimate Enemy* into the slot on the Game Boy Advance®. To lock it in place, press firmly.
3. Turn ON the power switch. The title screen appears (if you don't see it, begin again at step 1).
4. When the title screen appears, press START to proceed to the Main Menu.





# ***CONTROLS***

## ***BUTTON***

Control Pad

Control Pad Up + A Button

Control Pad Down + B Button

A Button

B Button

R + R / L + L Button

R Button

Control Pad Down + R Button

Control Pad Right/Left + R Button

Control Pad Up + R Button

L Button

START

## ***ACTION***

Move Up, Down, Left or Right

Fly

Slash Down and Kick/Punch

Jump/Descend (When Flying)

Attack

Dash

Activate Super Ghost Power/  
Fire a Plasma Blast

Fire a Plasma Wave

Fire a Plasma Ring

Fire a Super Plasma Blast

Change Icons /Ghostly Abilities

Pause



# MAIN MENU

Use the Control Pad and A Button to choose from the following:

**Start Game** – Begin a game of *Danny Phantom: The Ultimate Enemy*.

**Options** – Choose from a ghostly host of spooky selections.

**Ghost Gallery** – Keep tabs on all your otherworldly adversaries.

**Password** – Enter your password to unlock mini-games.

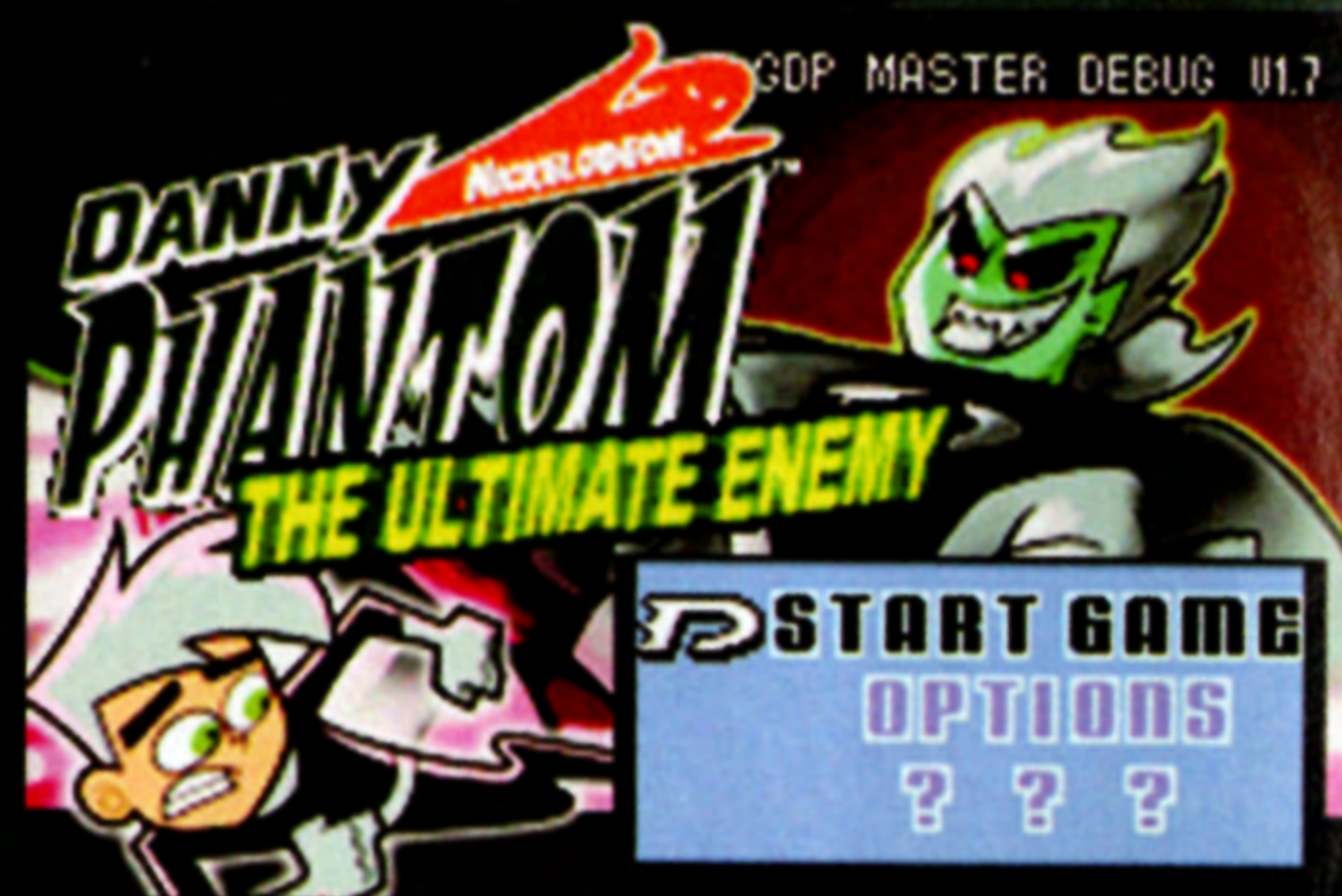
**Mini-Games** – Play Danny Phantom Mini-Games.

**Credits** – View the list of spirited people who created this game.

**Music** – Turn background music ON or OFF.

**SFX** – Turn sound effects ON or OFF.

When starting a new game use the Control Pad to select one of the empty slots that appear on the screen. To load a previously saved game select from one of the three save slots.





# DANNY FENTON, DANNY PHANTOM, AND THE ULTIMATE ENEMY

Throughout the game, you will play as Danny Fenton, Danny Phantom, and the mysterious Ultimate Enemy.



After a brief introduction by a diabolical villain, you can swap between playing Danny Phantom and Danny Fenton at any time. Eventually you meet the Ultimate Enemy face-to-face, when the true identity of the evil one is revealed!

The orange meter in the top left hand corner shows Danny's current health. When the meter is reduced to zero the character will pass out.

The second meter shows Danny's current amount of Ghost Power. The more Ghost Power he has, the more powerful Danny becomes. (See Super Ghost Powers on page 6.)





# ***SUPER GHOST POWERS***

Accumulate enough Ghost Power to unleash these extra-special supernatural attacks.



Plasma Blast



Super Plasma Blast



Plasma Wave



Ghostly Wail



Plasma Ring



# GHOSTLY GADGETS

## Fenton Goggles

A Danny Fenton special that shoots spectral rays at ghosts.



## Fenton Ghost Bazooka

Stops ghosts in their tracks by shooting Anti-Ecto Blasts. Use it to hit multiple ghosts at once.

## Fenton Light Blade

Ghosts will fear you when you jump into battle with this double-edged Anti-Ecto blade.



## Fenton Ghost Gauntlets

Wear these ghoulish gloves to temporarily increase your strength against ghostly enemies.

## Fenton Specter Deflector

When activated, this belt will create a force field around you capable of delivering an electric shock to any ghost that tries to grab you.





# MINI-GAMES

For even more phantasmic fun, choose from three different Danny Phantom Mini-Games.



Play the role of a paranormal private eye in Sam's X-Ray Ecto Detector.



Do you have what it takes to master the otherworldly art of Levitation?



Who knows what sort of spooky specters await you in Dash's Haunted Locker – enter if you dare!



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